



5TH NEWSLETTER OF THE STEAMITUP PROJECT

STEAM Education in the Lockdown Era

March 2021

Another lockdown in Ireland has interrupted the second semester of schooling for all kids



across the country. Seven weeks have passed since they have seen their friends, written on a chalkboard or had their usual game of football in the school yard. Teachers and parents alike have been doing their best to make remote learning as easy and accessible as possible.

However, remote schooling has posed several challenges for students as they embrace an unimagined learning environment – from their kitchen table!

But it doesn't all have to be doom and gloom. Luckily, in our "technological era", students are subject to the wonders of the digital world to enhance their remote learning. STEAM education plays a significant role in education, and it is a great way to motivate students to learn in fun, creative and explorative ways. Next time the kids are sitting down to do some homework, why not encourage them to brainstorm, write or jump straight into a STEAM challenge. They can partake in STEAM challenges by sampling sourcing materials found around the house. Encourage them to have a go and apply STEAM activities, robotics and digital tools to encourage them to develop their 21st century skills!